

2017 Webelos Woods Adventure Sessions

Each scout has the opportunity to complete 3 sessions during camp depending on the schedule. Most Adventures can be completed at camp, but pre-camp work must be done in order to earn those adventures!

- _____ 1. **Adventures in Science** – Science is all about questions and experimenting to find the answers. Join us as we create an experiment and answer the questions! *(Complete #2 prior to camp, including talking to a scientist)*
- _____ 2. **Aquanaut** – Enjoy camp’s pool as you learn basic swim safety, swimming strokes and rescue techniques. *(No Pre-Camp Work)*
- _____ 3. **Art Explosion** – Webelos have the opportunity to create original art pieces and display them for camp attendees after viewing some of the finest pieces of art. *(No Pre-Camp Work)*
- _____ 4. **Build It** – Scouts will get the opportunity to learn about basic tool safety and proper usage as well as work to plan and build a special project *(Complete #5 prior to camp including visiting a construction site)*
- _____ 5. **Build My Own Hero** – Discover what it means to be a hero, learn about heroes in the community and create a Superhero of your own! *(No Pre-Camp Work)*
- _____ 6. **Castaway** – To survive in the wilderness, you need to learn survival skills long before you have to use them. Learn about and build a structure out of natural materials, learn about life without electricity and emergencies in the woods. *(No Pre-Camp Work)*
- _____ 7. **Webelos Duty to God and You** – This session will work with Webelos to help plan and present a service of worship in addition to completing the other requirements in the adventure.
- _____ 8. **Earth Rocks** – What exactly is Geology? What are different types of rocks found around here? This and many more questions will be answered as scouts explore geology in action! *(No Pre-Camp Work)*
- _____ 9. **Engineer** – Learn about engineering and put it into practice as the class examines blue prints, builds bridges and tackles other engineering projects. *(No Pre-Camp Work)*
- _____ 10. **Fix It** – Every scout should know basic repair skills to help around a house. In this session they will discuss practical solutions for home problems as well as have hands on work to learn everyday fixes. *(No Pre-Camp Work)*
- _____ 11. **Into the Wild** – Scouts and wild critters go hand in hand. This session will give scouts an opportunity to observe animals and critters in the woods and learn the value of protecting our natural resources. *(No Pre-Camp Work)*
- _____ 12. **Into the Woods** – Take a hike and investigate the woods of the camp as common trees and plants are identified and discussed *(No Pre-Camp Work)*
- _____ 13. **Looking Back, Looking Forward** – Scouts will go on a journey to the past and take part in creating a time capsule! *(No Pre-Camp Work)*
- _____ 14. **Moviemaking** – Try out this exciting new adventure and take part in creating and starring in your own movie! *(No Pre-Camp Work)*
- _____ 15. **Outdoor Cooking** – In Boy Scouts you will be cooking for yourself! Get a head start by learning about cooking methods, fire building skills and other meal preparation knowledge. *(Webelos who complete Cast Iron Chef #2 & 3 prior to camp can count complete the pin)*
- _____ 16. **Sportsman** – Join with fellow Webelos to complete two sports needed for this elective. *(No Pre-Camp Work)*

*This page can be used to rank classes in preferred order.
Then leaders will add classes to scout’s schedule in Tentaroo.*

Scout’s Name _____

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*Rank your Top 5 adventure choices in each session. (1 = Top Choice, 5 = fifth choice).
Schedules will be created based on availability of Adventures when your leader registers your pack.*

1st Morning Session

- _____ Adventures in Science
- _____ Build It
- _____ Build My Superhero
- _____ Castaway
- _____ Earth Rocks
- _____ Engineer
- _____ Fix-It
- _____ Into the Wild
- _____ Into the Woods
- _____ Looking Back, Looking Forward
- _____ Moviemaking
- _____ Sportsman

Scout Name:

2nd Morning Session

- _____ Adventures in Science
- _____ Aquanaut
- _____ Art Explosion
- _____ Castaway
- _____ Earth Rocks
- _____ Engineer
- _____ Fix-It
- _____ Into the Wild
- _____ Into the Woods
- _____ Moviemaking
- _____ Outdoor Cooking
- _____ Sportsman

**Please select TOP 5 CHOICES
in each session!**

*(Keep in mind some sessions will fill, so
you may rank the same classes in each
session to make sure you get in.)*

3rd Morning Session

- _____ Adventures in Science
- _____ Art Explosion
- _____ Aquanaut
- _____ Build It
- _____ Webelos Duty to God and You
- _____ Looking Back, Looking Forward
- _____ Castaway
- _____ Engineer
- _____ Fix-It
- _____ Into the Wild
- _____ Into the Woods
- _____ Moviemaking
- _____ Outdoor Cooking

***Return this page to your leader
when you have ranked your sessions.***

*Leaders will input your choices into the camp website
to create your class schedule!*